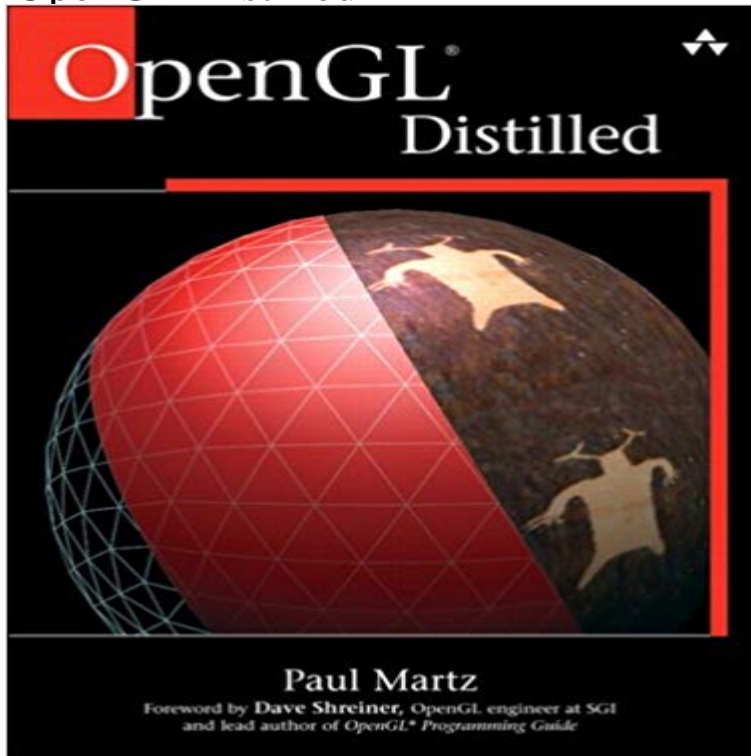


## OpenGL Distilled



OpenGL opens the door to the world of high-quality, high-performance 3D computer graphics. The preferred application programming interface for developing 3D applications, OpenGL is widely used in video game development, visualization and simulation, CAD, virtual reality, modeling, and computer-generated animation. OpenGL Distilled provides the fundamental information you need to start programming 3D graphics, from setting up an OpenGL development environment to creating realistic textures and shadows. Written in an engaging, easy-to-follow style, this book makes it easy to find the information you're looking for. You'll quickly learn the essential and most-often-used features of OpenGL 2.0, along with the best coding practices and troubleshooting tips. Topics include Drawing and rendering geometric data such as points, lines, and polygons Controlling color and lighting to create elegant graphics Creating and orienting views Increasing image realism with texture mapping and shadows Improving rendering performance Preserving graphics integrity across platforms A companion Web site includes complete source code examples, color versions of special effects described in the book, and additional resources.

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Kurt. Reality Engine Graphics. Proceedings of the 20th Annual Conference on Computer Graphics and Interactive Techniques. New York **Martz, OpenGL Distilled - Pearson Higher Education** An Introduction to OpenGL 1.1 What Is OpenGL? 1.1.1 Fundamentals and Architecture 1.1.2 Syntax 1.1 - Selection from OpenGL Distilled [Book] **OpenGL Distilled / Links** OpenGL Distilled provides the fundamental information you need to start programming 3D graphics, from setting up an OpenGL development environment to **Appendix B. Best Practices - OpenGL Distilled [Book]** Appendix A. Other Features After youre comfortable developing software with the functionality described in this book, youll want to explore OpenGLs other :**Customer Reviews: OpenGL Distilled** Plate 1 Screenshot from the Material example program. Left to right, top row: plaster glazed alabaster lemon. Middle row: hard shiny blue plastic ebony brass. **OpenGL Distilled by Paul Martz Reviews, Discussion, Bookclubs** About the Author Paul Martz is a senior software engineer at SimAuthor, Inc., in Boulder, Colorado, where he creates OpenGL-based flight-data visualization **OpenGL Distilled / Back Cover Text** OpenGL Distilled Ebook. OpenGL opens the door to the world of high-quality, high-performance 3D computer graphics. The preferred application programming **OpenGL Distilled: Paul Martz: 0785342336795: : Books** Buy OpenGL Distilled on ? FREE SHIPPING on qualified orders. **Appendix A. Other Features - OpenGL Distilled [Book]** Find helpful customer reviews and review ratings for OpenGL Distilled at . Read honest and unbiased product reviews from our users. **OpenGL Distilled / Errata** OpenGL opens the door to the world of high-quality, high-performance 3D computer graphics. The preferred application programming interface for developing **OpenGL Distilled eBook: Paul Martz: : Kindle Store** Appendix B. Best Practices This appendix includes OpenGL programming tips designed to improve code reusability and reduce application bugs. Some topics **OpenGL Distilled InformIT** When asked What makes a good 3D graphics API?, most software developers will probably mention the following - Selection from OpenGL Distilled [Book] **OpenGL Distilled** Feb 27, 2006 The NOOK Book (eBook) of the OpenGL Distilled by Paul Martz at Barnes & Noble. FREE Shipping on \$25 or more! : **Customer Reviews: OpenGL Distilled** Find helpful customer reviews and review ratings for OpenGL Distilled at . Read honest and unbiased product reviews from our users. **Acknowledgments - OpenGL Distilled [Book] - Safari Books Online** Acknowledgments Creating a book is too large a task for a single person. This book wouldnt exist if it werent for the hard work of several people. 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